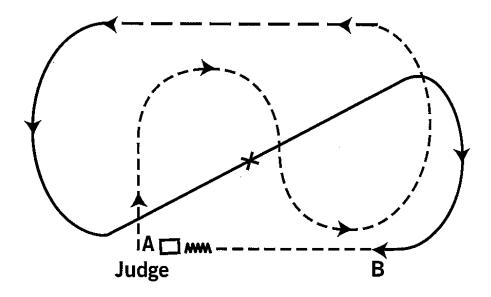
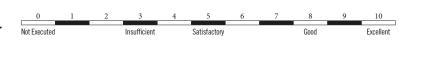
Hack Pattern H5



		POSSIBLE POINTS	ALLOCATED POINTS
1	Type, Presentation and Overall Impression	10	
2	Acknowledge Judge, Trot two loop serpentine	10	
3	Lengthen Trot along the back of area	10 x 2 (20)	
4	At the corner Canter half circle left	10	
5	Change rein across the diagonal with simple change at X	10	
6	Canter half circle right	10	
7	At B Trot and continue to A	10	
8	At A Halt in front of Judge	10	
9	Rein back 3 metres	10	
	TOTAL	100	





Horse Name and Number